

SPACE WOLVES COMMANDERS		
DETACHMENT	UNITS	POINTS
0-1 Supreme Commander (Wolf Lord)	Add 1 Supreme Commander to a unit in the formation.	+100
Rune Priest	Add 1 Rune Priest to a unit in the formation.	+75
Captain	Add 1 Captain to a unit in the formation	+50
Chaplain (Wolf Priest)	Add 1 Chaplain to a unit in the formation	+50
Wolf Guard Leader	Add 1 Wolf Guard Leader to a unit in the formation.	+25

SPACE WOLVES DETACHMENTS			
DETACHMENT	UNITS	UPGRADES	POINTS
Blood Claw	4 Blood Claw units	Commander*, Blood Claw	200
Blood Claw Bike	4 Blood Claw Bike units	Commander*, Space Wolf Attack Bike, Blood Claw Bike	200
Dreadnought	4 Dreadnoughts	Dreadnought, Venerable Dreadnought	200
Grey Hunter	4 Grey Hunter units plus transport	Commander*, Hunter, Land Raider, Razorback, Vindicator, Grey Hunter	200
Land Speeders	5 Land Speeders	Tornado/Typhoon	200
Landing Craft	1 Landing Craft	None	375
Long Fang	4 Long Fang units plus transport	Commander*, Hunter, Land Raider, Razorback, Vindicator, Long Fang	300
Predator	4 Predators (may choose either Annihilators or Destroyers or a combination of the two)	Vindicator, Hunter	275
0-1 Scout	4 Scout units plus transport	Commander*, Razorback, Sniper	150
Wolf Guard Terminator	4 W.G. Terminators	Commander*, Hunter, Land Raider, Vindicator	340
Wolf Scout	4 Wolf Scout units	Commander*, Wolf Scout	200
Strike Cruiser	1 Strike Cruiser	Battle Barge	200
Thunderhawk	1 Thunderhawk	None	200
Whirlwind	4 Whirlwinds	Hunter	300

SPACE WOLVES UPGRADES		
DETACHMENT	UNITS	POINTS
Battle Barge	Replace Strike Cruiser with Battle Barge	150
Hunter	Add 1 Hunter	75
Land Raiders	Add up to 4 Land Raiders	85 each
Razorbacks	Add any number of Razorbacks, up to the number required to transport the formation	25 each
Dreadnought	Add 1 or 2 Dreadnoughts	50 each
Sniper	All Scout units gain the Sniper ability	50
Tornado/Typhoon	Replace any number of Land Speeders with 1 Land Speeder Tornado or Typhoon each	Tornado – free Typhoon – 25 each
Vindicator	Add 1 or 2 Vindicators	75 each
Blood Claw	Add 2 Blood Claw units	100
Blood Claw Bike	Add 2 Blood Claw Bike units or 2 Attack Bikes	100
Grey Hunter	Add 2 Grey Hunter units plus transport	100
Long Fang	Add 2 Long Fang units plus transport	150
Space Wolf Attack Bike	Replace any number of Bike units with 1 Space Wolf Attack Bike each	Free
Venerable Dreadnought	Add 1 Venerable Dreadnought	75
Wolf Scout	Add 2 Wolf Scout units	100

IMPERIAL NAVY AIRCRAFT	
FORMATION	POINTS
2 Thunderbolt Fighters	150
2 Marauder Bombers	250

TITAN LEGION BATTLEGROUPS	
FORMATION	POINTS
1 Warlord Class Titan	850
1 Reaver Class Titan	650
1-2 Warhound Titans	275 for single OR 500 for pair

UNIT	TYPE	SPD	AR	CC	FF	WEAPONS	RNG	FIREPOWER	NOTES
Blood Claw	INF	30cm	4+	3+	5+	Bolt Pistol Chainsword	(15cm) b/c	Small Arms Assault	Ferocious
Blood Claw Bike	INF	35cm	4+	3+	4+	Bolt Pistol Chainsword	(15cm) b/c	Small Arms Assault	Ferocious, Mounted
Grey Hunter	INF	15cm	4+	3+	4+	Bolters Chainsword	(15cm) b/c	Small Arms Assault	
Long Fang	INF	15cm	4+	4+	3+	2x Long Fang Heavy Weapons	45cm	AP4+/AT5+	
Rune Priest	CH	n/a	n/a	n/a	n/a	Power Weapon Smite	b/c (15cm)	Assault, MW, +1A Small Arms, MW, +1A	Stormcaller, Leader
Space Wolf Attack Bike	LV	35cm	4+	5+	4+	Heavy Bolter	30cm	AP5+	Ferocious
Venerable Dreadnought	AV	15cm	3+	3+	4+	Assault Cannon Power Fist	30cm b/c	AP5+/AT5+ Assault, MW, +1A	Walker, Invulnerable Save, Leader, Inspiring
Wolf Guard Leader	CH	n/a	n/a	n/a	n/a	Power Weapon	b/c	Assault, MW, +1A	Leader
Wolf Guard Terminator	INF	15cm	4+	3+	3+	Storm Bolter 2x Assault Cannon Power Weapon	(15cm) 30cm b/c	Small Arms AP5+/AT5+ Assault, MW, +1A	Reinforced Armour, Thick Rear Armour
Wolf Scout	INF	15cm	5+	4+	4+	Plasma Gun Chainsword	15cm b/c	AP5+/AT5+ Assault	Scouts, Infiltrators, Teleport**

Ferocious: When taking an action test to Engage this formation receives a +1 modifier. This applies only if all the units in the formation are Ferocious.

Stormcaller: All infantry units in the same formation as the Rune Priest have an *Invulnerable Save*.

* These detachments must choose a commander.

** This represents that wolf scouts usually operate behind enemy lines.