

BUFF'ET SEPT TAU ARMY LIST

Buff'Et Sept Tau Armies have a Strategy Rating of 3. Mantas and Tau Hunter Cadres consisting of half, or more, Crisis Battlesuit units have initiative 1+, all other formations have initiative 2+.

BUFF'ET SEPT TAU HUNTER CADRE CHARACTERS

(Each Hunter Cadre may include one of the following characters. Listed limits are per army.)

TYPE	FORMATION	COST
0-1 Ethereal	Add an Ethereal character to a Fire Warrior Team unit.	+75
0-1 Shas'O	Add a Shas'O character to a Crisis Battlesuit unit	+100
Shas'El	Add a Shas'El character to a Crisis Battlesuit unit	+50
Command and Control Node	Add a Command and Control Node to a single Tau armoured vehicle or war engine	+50

BUFF'ET SEPT TAU HUNTER CADRES

(Tau Hunter Cadres consist of between four and twelve units (not including transports) chosen in any combination from the following Teams. Each Team may be taken more than once if desired, within the listed limits are per Hunter Cadre. War engines count as a number of units equal to double their starting DC. Each Hunter Cadre is an independent formation.)

TEAM	UNITS	COST
Tau Fire Warriors	Two Fire Warrior Team units <i>(May add one Devilfish Troop Carrier)</i>	+50 (+25)
Tau Crisis Battlesuits	One Crisis Battlesuit Team unit	+75
Tau Pathfinders	Two Pathfinder Team units <i>(May add one Devilfish Troop Carrier)</i>	+75 (+25)
Tau Stealth Battlesuits	Two Stealth Battlesuit Teams	+100
Tan Gun Drones	Two Gun Drone Teams <i>(Gun Drones may only be added to a Cadre that contains a minimum of four non-Drone units)</i>	+50
Tau Broadsides	One Broadside Battlesuit	+50
Tau Piranhas	One Piranha Light Skimmer	+25
Tau Tetras	One Pathfinder Tetra Light Skimmer	+35
Tau Hammerheads	One Hammerhead Gunship <i>(Railgun or Ion Cannon)</i>	+65
0-3 Tau Skyray	One Skyray Air Defense Gunship	+75
Tau Stingray	One Stingray Missile Gunship	+65
Tau Scorpionfish	One Tau Scorpionfish	+250

BUFF'ET SEPT TAU AIR CASTE SUPPORT

(Up to a third of the army's points may be spent on Spacecraft, Aircraft, and Titans.)

FORMATION	NOTES	COST
Barracuda Squadron	Two Barracuda Superiority Fighters	175 points
Tiger Shark Strike Squadron	Two Tiger Shark Strike Craft	275 points
Tiger Shark AX-1-0	Two Tiger Shark AX-1-0 Light Railcannon variant	350 points
Orca Dropship	One Orca Dropship	200 points
0-1 Orbital Support	<i>Choose one spacecraft:</i> One Hero Class Cruiser (Lar'Shi), Vash'Ya Configuration or One Custodian (Or'es El'leath) Class Battleship	200 points 300 points
Manta	One Manta Missile Destroyer	700 points