

**EXPERIMENTAL: Hamman's World Phase IV 'Subdual' Tyranid Army List**  
**THIS LIST HAS NOT BE PLAYTESTED OR ASSESSED FOR POINT VALUES**

**Core Units:** The units that make up the formation at the Stage it becomes available. For some swarms, a Tyranid player can choose to double or triple the number of units in the formation; one Stage after the first available doubles the normal number of core units, while an increase of two Stages triples the normal number of core units.

**Cost:** A Tyranid swarm may have up to three values. The first value is the cost for the basic Stage swarm; the second is its cost if at its next Stage, and the third value is its cost for its largest Stage. Some swarms have only a single or two Stages.

**Extra Units:** A Tyranid Swarm may include any of the extra units listed in the 'Extras' column. You may include any number of extra units in a swarm unless it is specifically noted otherwise. If there is a limitation then the limit is doubled for a subsequent Stage and tripled if another Stage is available.

PRIMARY SWARMS					
<i>Any number of Primary Swarms may be taken.</i>					
SYNAPSE SWARMS					
COST PER SWARM					
TYPE	CORE UNITS	STAGE I	STAGE II	STAGE III	EXTRAS
Brood Swarm	1 Tyranid Warrior 6 Gaunts (Hormagaunts and/or Termagants)	150	275	400	0-1 replace a Tyranid Warrior with a Hive Tyrant +50 Add 0-2 Tyranid Warriors or Zoanthropes +35 each Add 0-3 Gaunts +15 each Add 0-3 Gargoyles +25 each Add 0-3 Raveners +35 each Add 0-3 Biovores +35 each Add 0-1 Carnifex +50
0-1 Nexus Swarm	1 Dominatrix	-	-	475	0-3 Hierodule +125 each 0-3 Trygon +100 each

**SUPPORT SWARMS**

*Each Primary Swarm allows two Support Swarms to be included in the army. Support Swarms may be chosen from **Synapse Support Swarms**, **Independent Support Swarms** and/or **Independent Bio-Titan Swarms**. Each Support Swarm selected must be of a Stage equal to or less than the Stage of the Primary Swarm used to gain access to it. Additionally, no more than one third of the army's points may be spent on Bio-Titans from any section.*

SYNAPSE SUPPORT SWARMS					
COST PER SWARM					
TYPE	CORE UNITS	STAGE I	STAGE II	STAGE III	EXTRAS
Assault Swarm	1 Tyranid Warrior 3 Carnifex	150	275	400	0-1 replace a Tyranid Warrior with a Hive Tyrant +50 Add 0-2 Tyranid Warriors or Zoanthropes +35 each Add 0-3 Gaunts +15 each Add 0-3 Gargoyles +25 each Add 0-3 Biovores +35 each Add 0-3 Carnifex +50 points each Replace any number of Carnifex with Assault Spawn (Malefactor/Haruspex) at +15 points each 0-1 Replace 3 Carnifex with 1 Hierodule for free
Bio-Artillery Swarm	1 Tyranid Warrior 3 Dactylis / Exocrines	-	275	525	0-1 replace a Tyranid Warrior with either a Hive Tyrant +50 or a Synapse Node +75 Add 0-2 Tyranid Warriors or Zoanthropes +35 each Add 0-3 Gaunts +15 each Add 0-3 Gargoyles +25 each Add 0-1 Carnifex +50 points Add 0-3 Biovores +35 each Add 0-3 Dactylis or Exocrine +85 points each
Vituperator Bio-Titan Swarm	1 Vituperator	-	-	300	Add 0-3 Gaunts +15 each Add 0-3 Gargoyles +25 each Add 0-3 Raveners +35 each

INDEPENDENT SUPPORT SWARMS					
COST PER SWARM					
TYPE	CORE UNITS	STAGE I	STAGE II	STAGE III	EXTRAS
Aerial Spore Mine Swarm	6 Meiotic Spore Sacks	-	150	300	Add 0-3 Meiotic Spore Sacks +25 points each
Burrowing Swarm	1 Trygon or 3 Raveners	-	150	275	Add 0-3 Raveners +35 each
Gargoyle Swarm	6 Gargoyles	150	275	400	0-1 Replace 2 Gargoyles with 1 Harridan +100 points
Genestealer Swarm	6 Genestealers	125	-	-	Add 0-3 Genestealers for +25 each Add 0-1 Broodlord +50pts
Lictor Swarm	3 Lictors	150	-	-	Add 0-3 Lictors for +50 each

INDEPENDENT BIO-TITAN SWARMS					
COST PER SWARM					
TYPE	CORE UNITS	STAGE I	STAGE II	STAGE III	EXTRAS
Hierophant Bio-Titan	1 Hierophant	-	300	600	
Hydraphant Bio-Titan	1 Hydraphant	-	-	600	